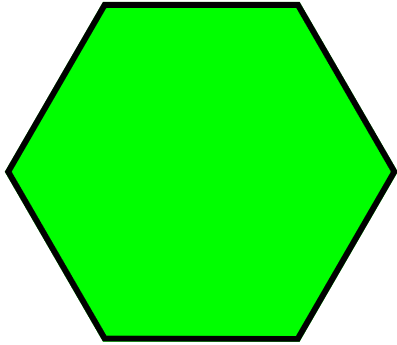


2D Shape Dominoes

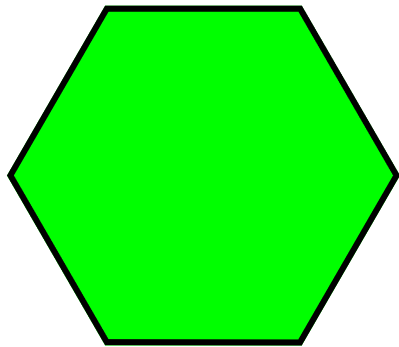
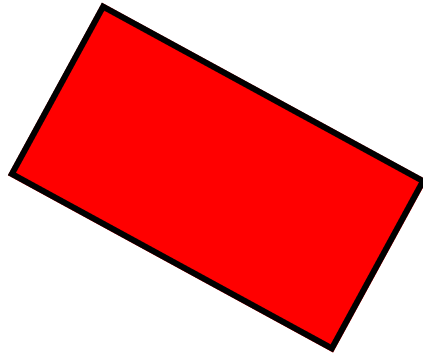
A simple word recognition matching game for 2—6 players.

- Print off the 7 sheets of cards (for best results set printer settings to **A4**), laminate, cut each page into 4 tiles, horizontally in pairs, giving 28 cards.
- Deal cards out to players, 4 or 5 each, place rest of cards in middle of the table.
- Ask players to pick up their cards and ask who has the double hexagon card (i.e. a picture of a hexagon and the word **hexagon** (If no one has hexagon then ask for a rectangle card.)).
- The next player clockwise has to match a hexagon card from their hand with the hexagon card laid..
- Initially, it can be either a picture or a word. Double cards are placed at right angles to the chain.
- If a player has no hexagon card, they must pick a card up from the pile, this constitutes their turn.
- Play continues until one player has played all their cards and is called the winner.



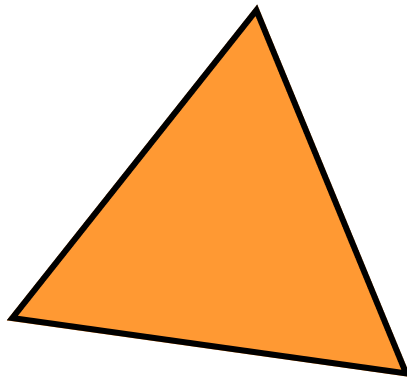
hexagon

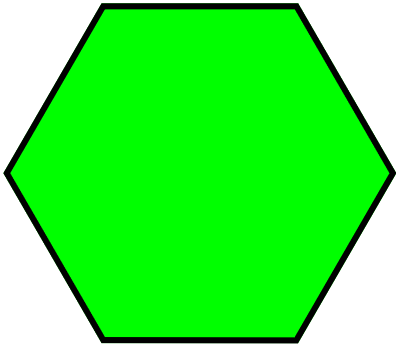
hexagon



square

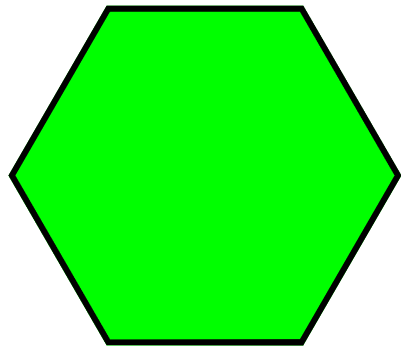
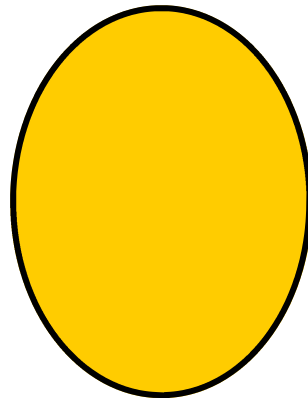
hexagon



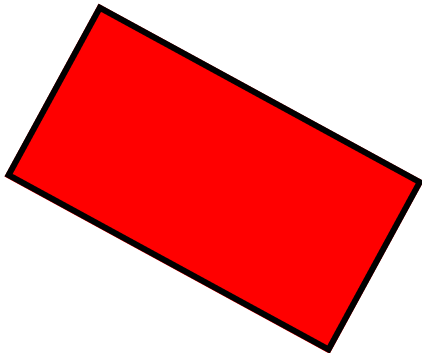


circle

hexagon

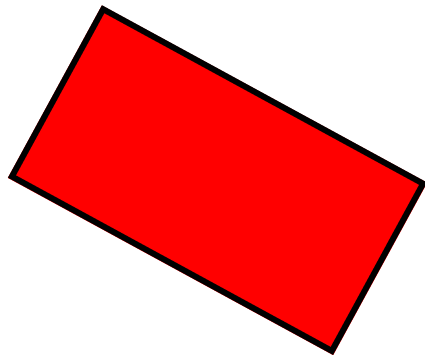
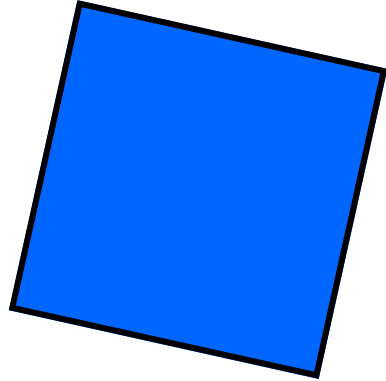


oval



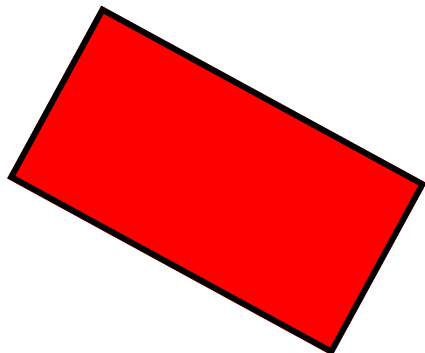
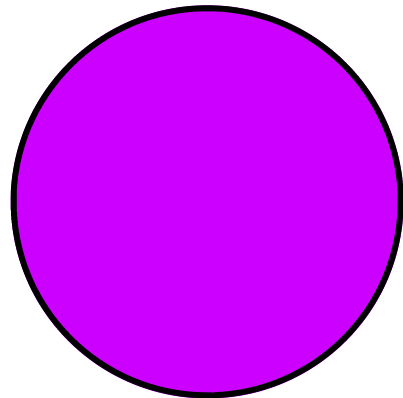
rectangle

rectangle



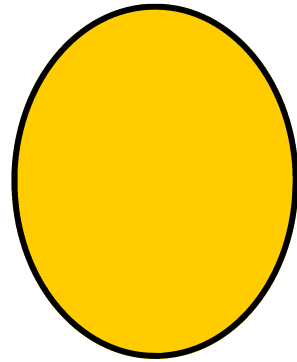
triangle

rectangle

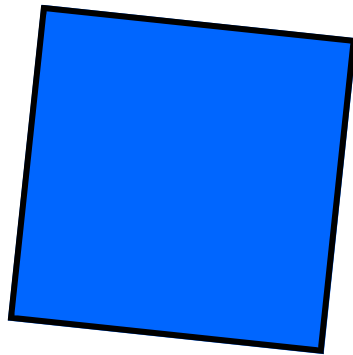
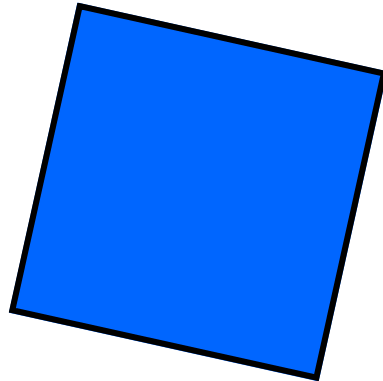


octagon

rectangle



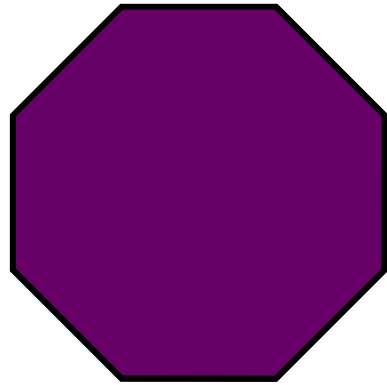
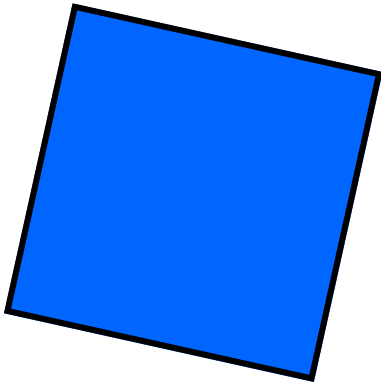
square



triangle

square

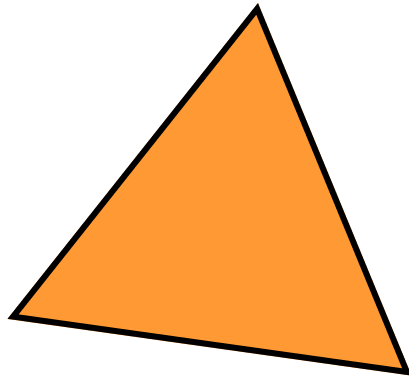
circle



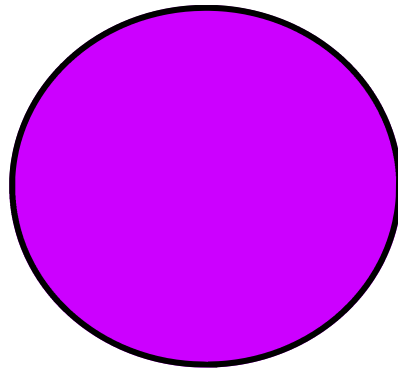
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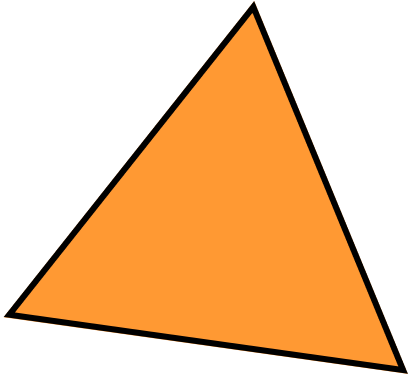
oval

triangle



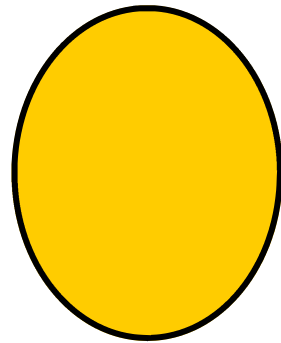
triangle



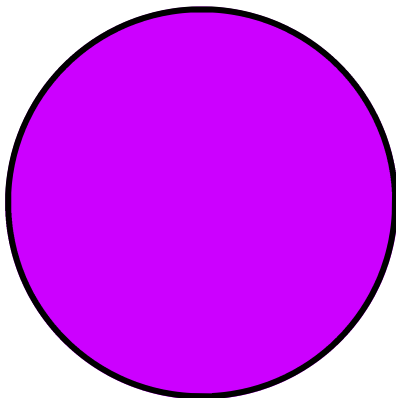
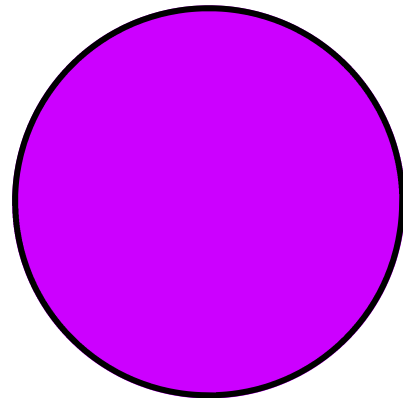


octagon

triangle

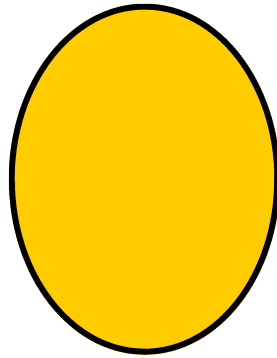


circle

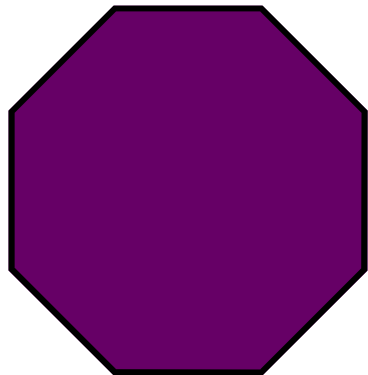
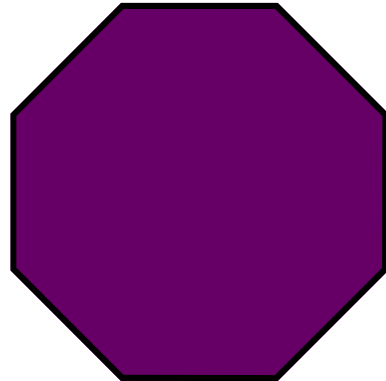


octagon

circle



octagon



oval

oval

